

The Relationship Between Pedestrian Component Legform and Full Dummy Testing in Assessing Bumper Performance

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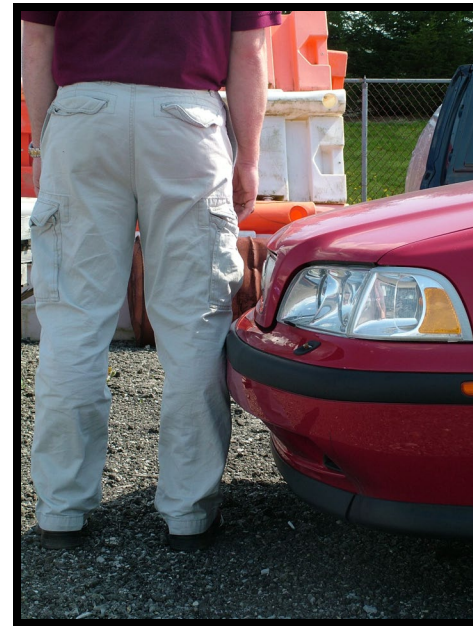
Jason Stammen,

Vehicle Research and Test Center, NHTSA



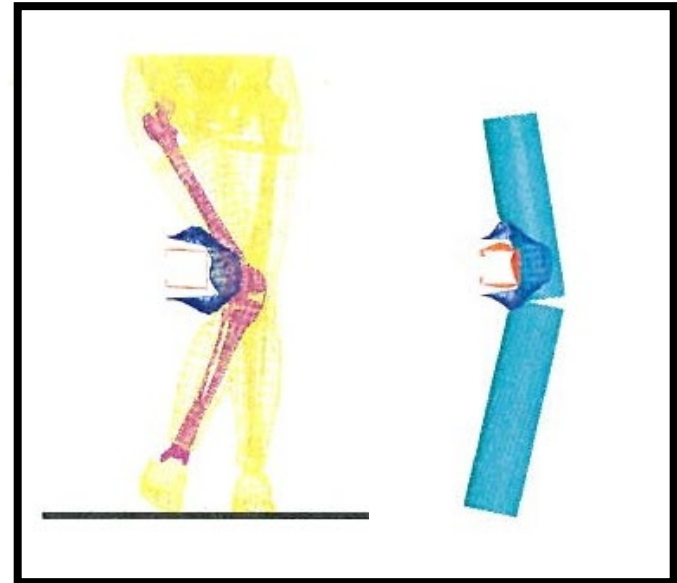
Objective

How well do projectile tests represent pedestrian lower extremity impacts?



Prior Studies

Cesari et al, ESV, 1991
Ishikawa et al, IRCOBI, 1992
Sakurai et al, ESV, 1991
Takahashi and Kikuchi, ESV, 2001
Matsui and Takabayashi,
JARI Research Journal, 2003



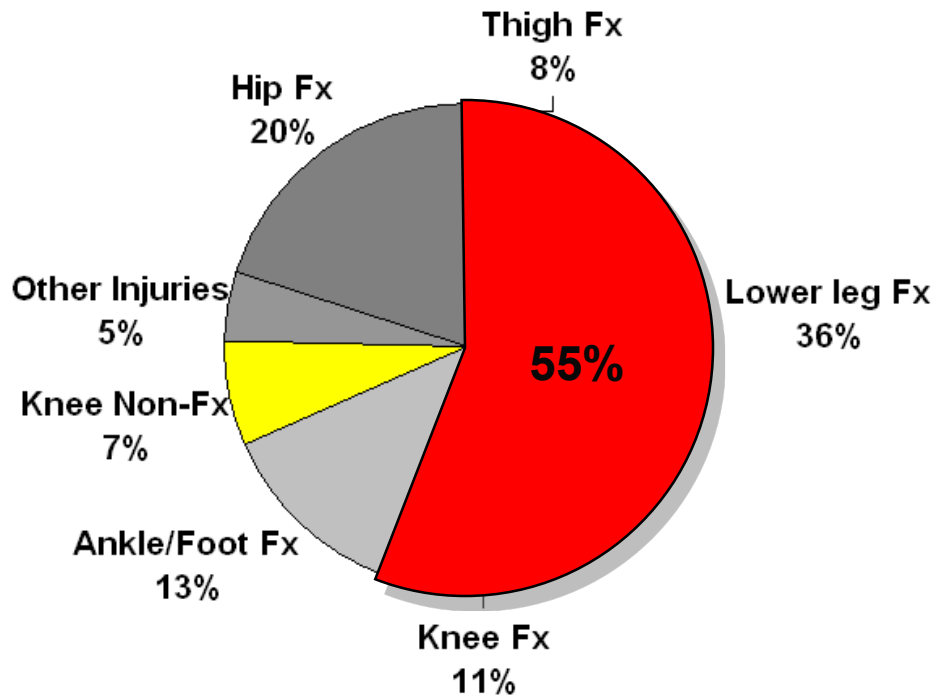
Focus on knee ligament injuries:

- Knee angle
- Knee moment
- Knee shear displacement

Focus of Current Study

PCDS

AIS 2+ Lower Extremity Injuries
1994-1998

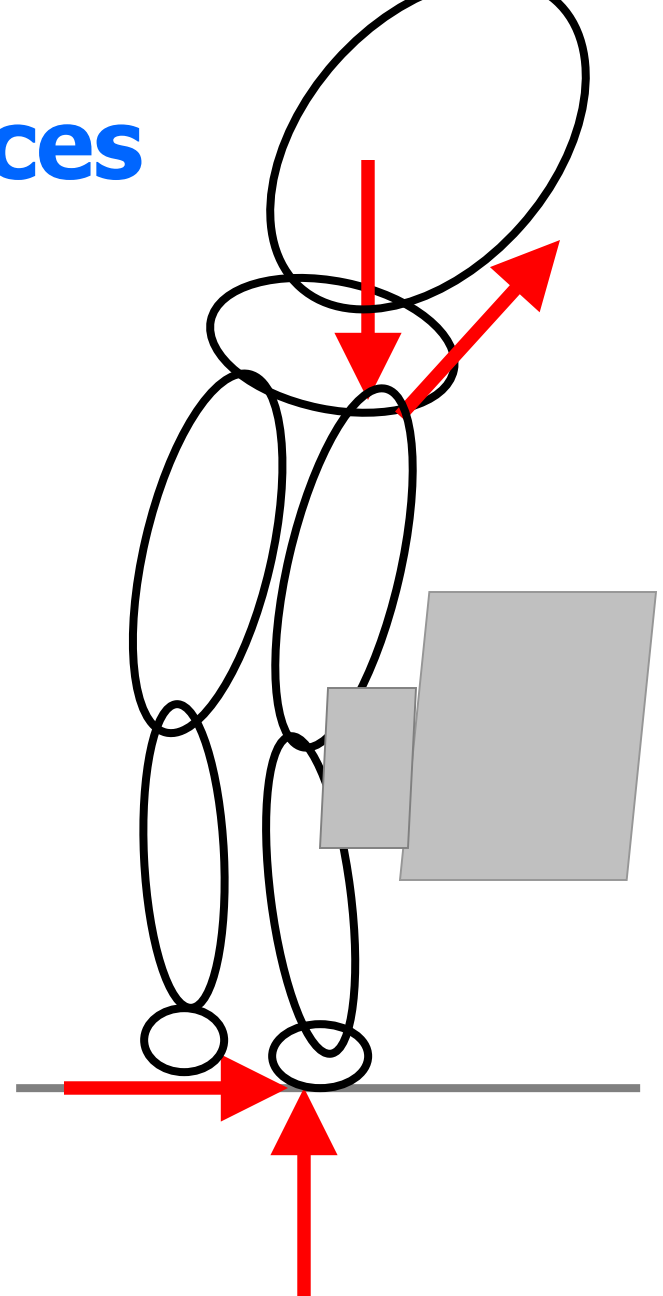


Focus on fracture measures:

- Femur moment
- Tibia moment
- Acceleration

Key Physical Differences

| Pedestrian | Projectile |
|--------------------|--------------------------------|
| Initial axial load | No foot contact or body weight |
| Friction at foot | No foot contact |
| Upper body inertia | Thigh free to move |



Key Physical Differences

| | |
|---------------------------|---------------------------------------|
| Pedestrian | Projectile |
| Initial axial load | No foot contact or body weight |
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| Upper body inertia | Hip free to move |

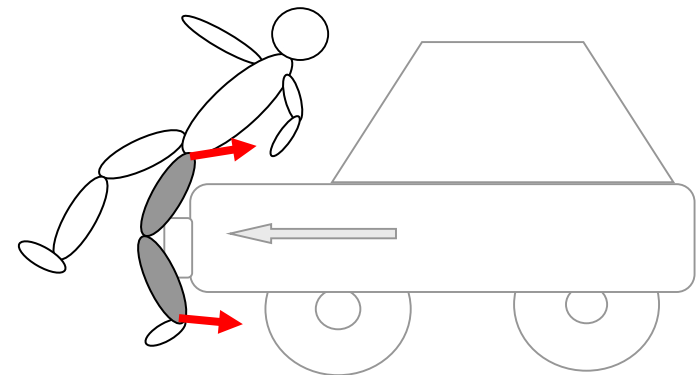
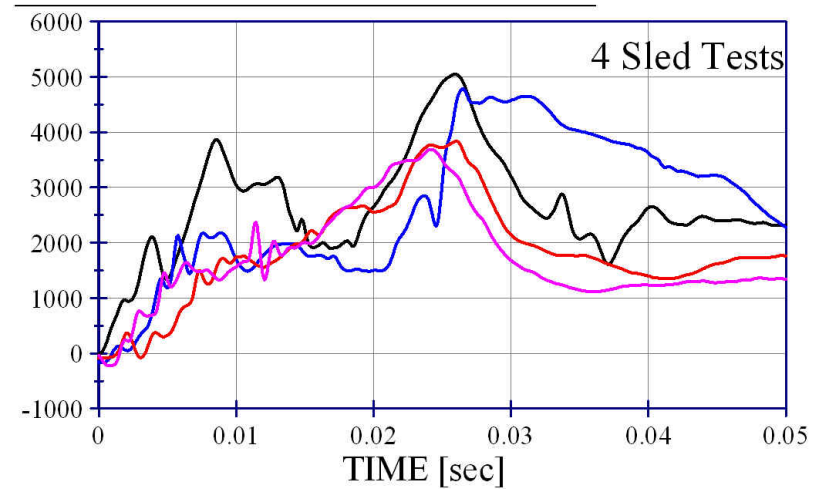
Polar II sled testing
48 km/h
1999 Honda Civic



Key Physical Differences

| | |
|---------------------------|---------------------------------------|
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Upper Tibia Z Force [N]



Key Physical Differences

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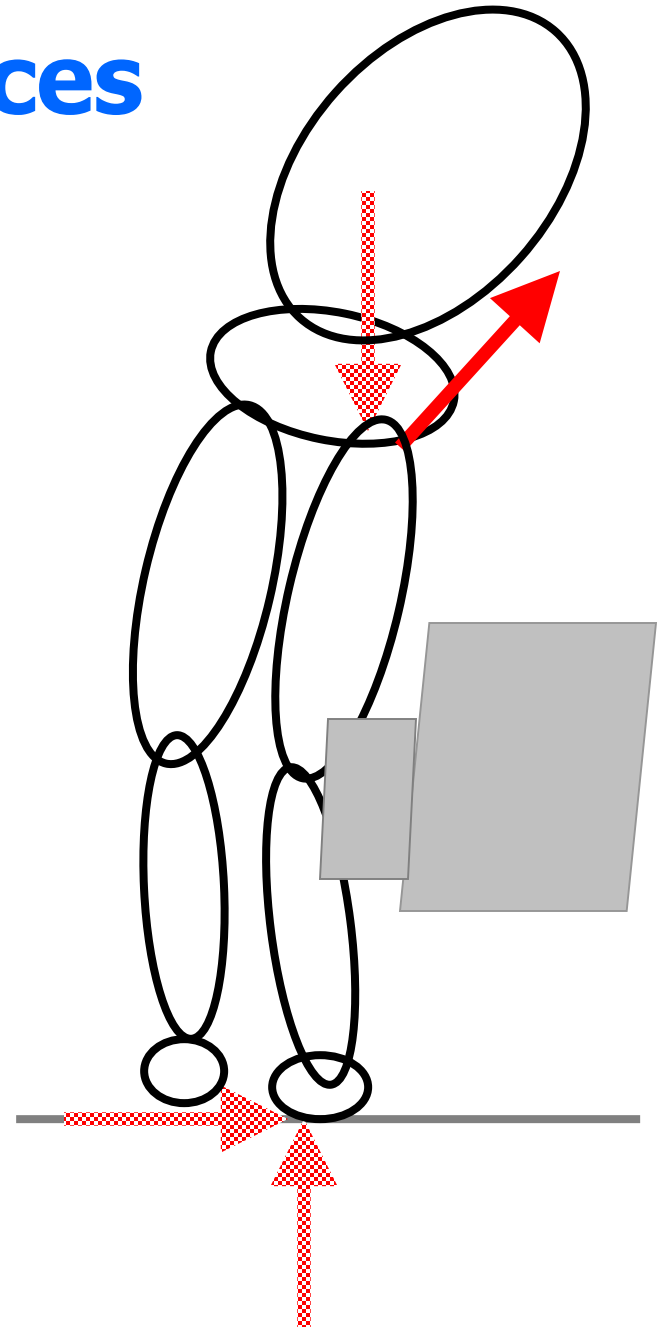
$\mu = 0.15$



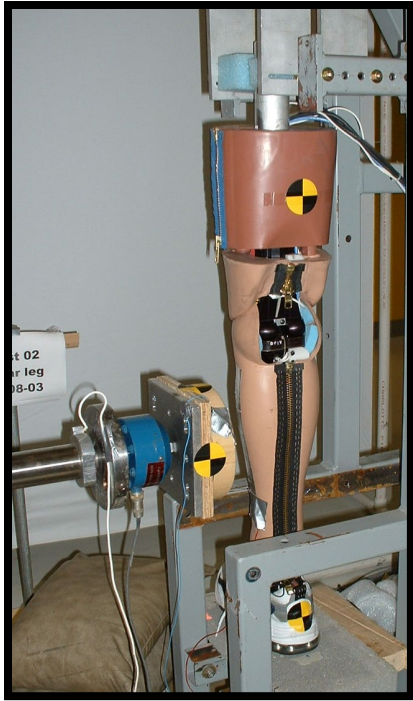
$\mu = 0.80$

Key Physical Differences

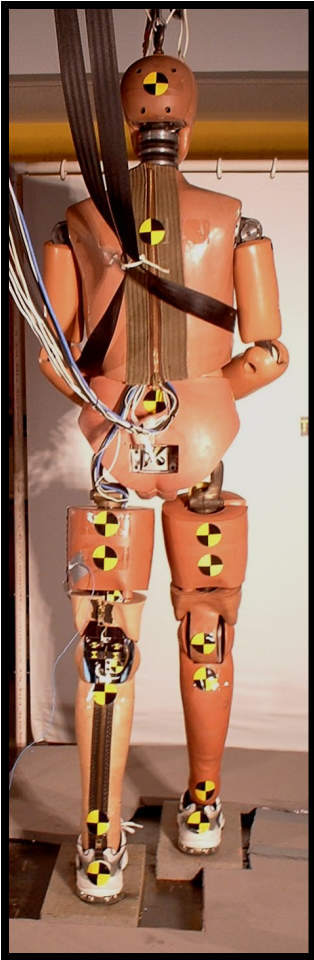
| Pedestrian | Projectile |
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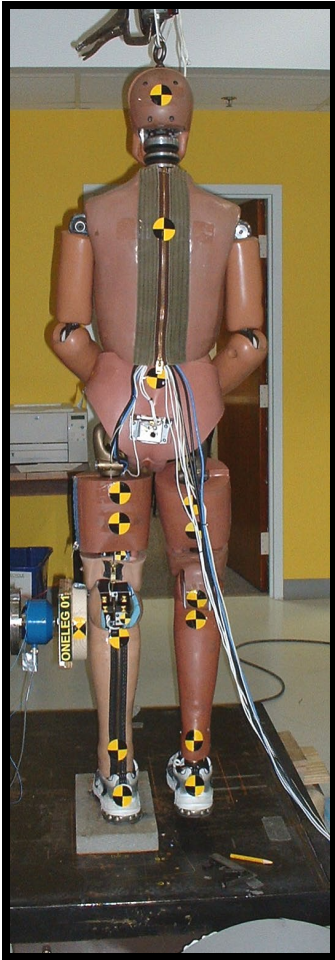
Weight Conditions (3)



Leg only
(no weight)

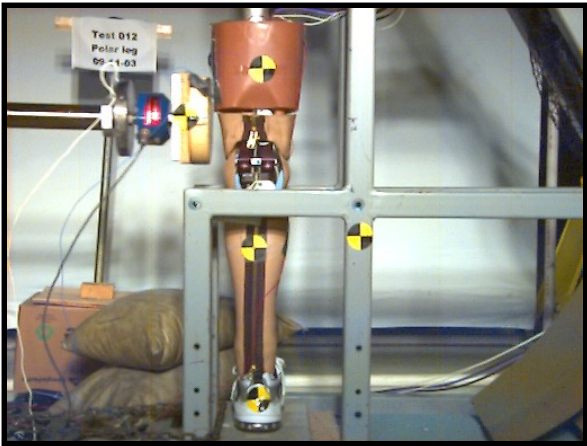


Two-leg stance
(mid weight)



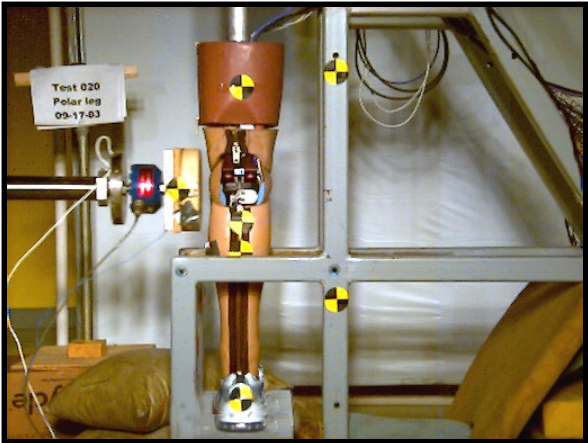
One-leg stance
(high weight)

Femur impact

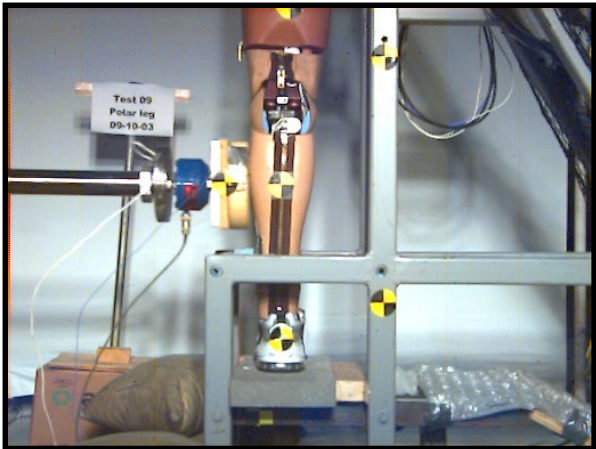


Impact Locations (3)

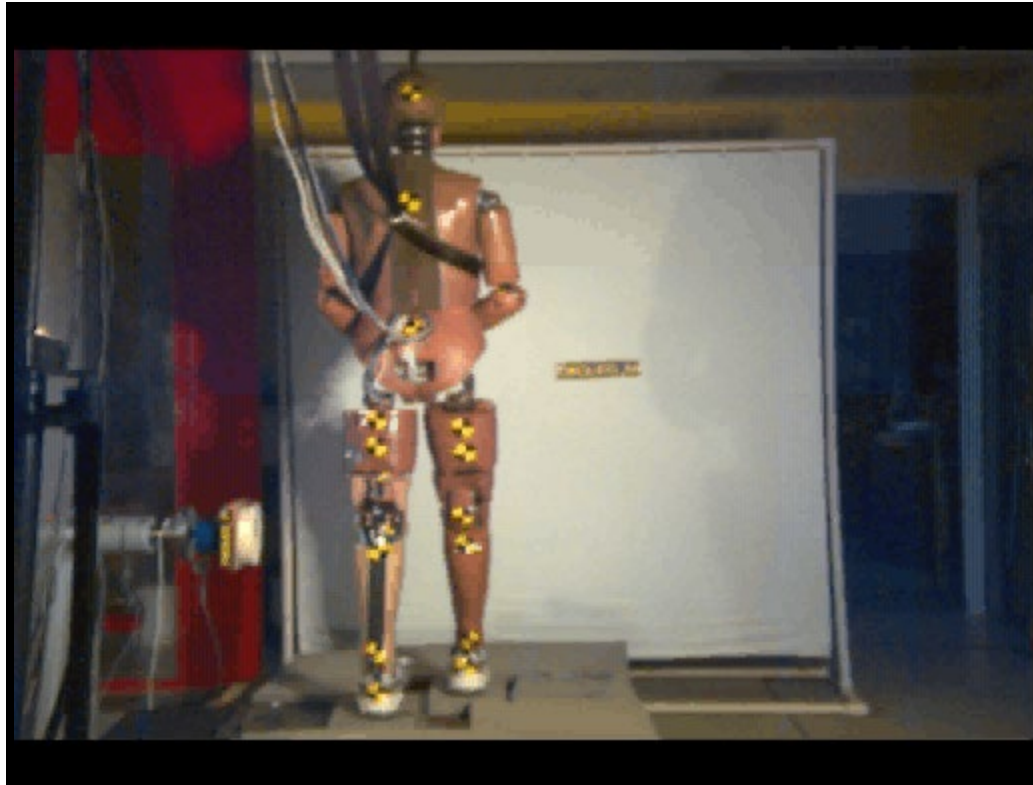
Knee impact



Tibia impact



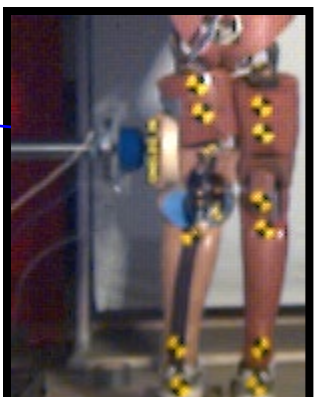
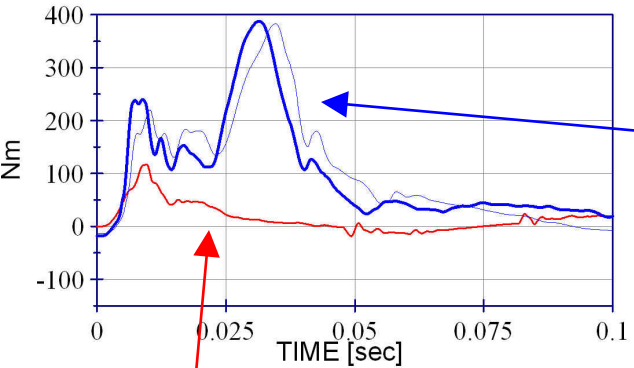
Polar II Legform with Hybrid III Body



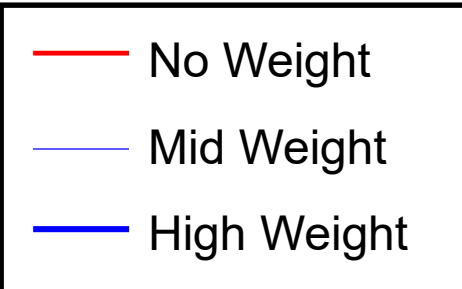
Two-leg stance, Knee impact

Inertial effects of upper body: Preliminary Results

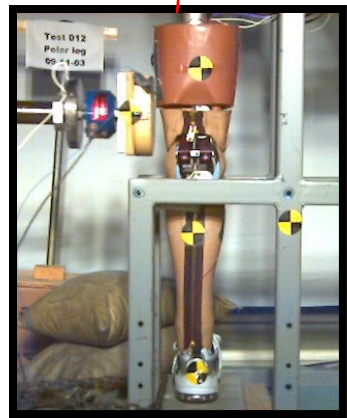
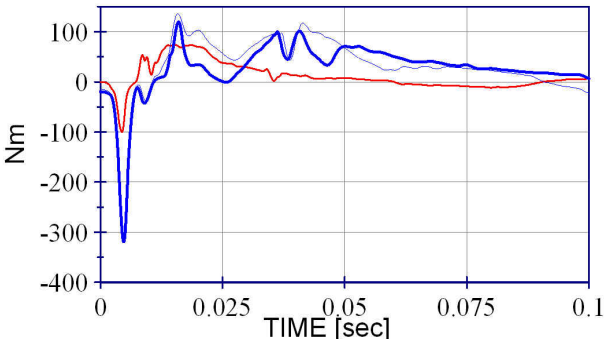
Femur Level Impact:



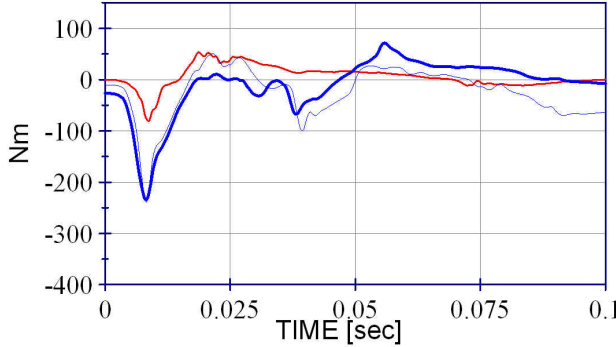
Femur X Moment



Knee Level Impact:

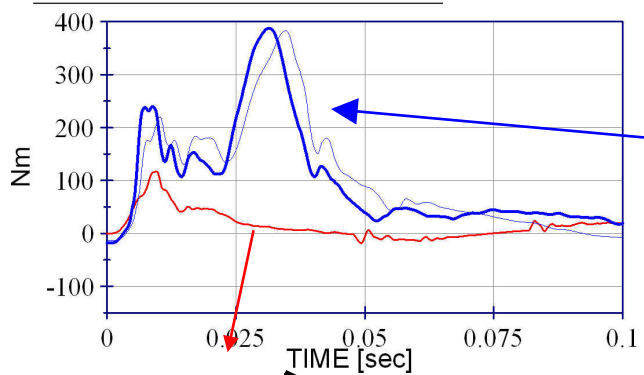


Tibia Level Impact:

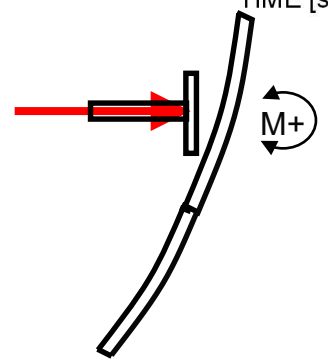
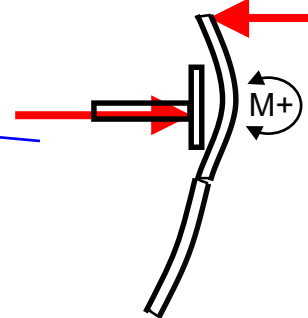
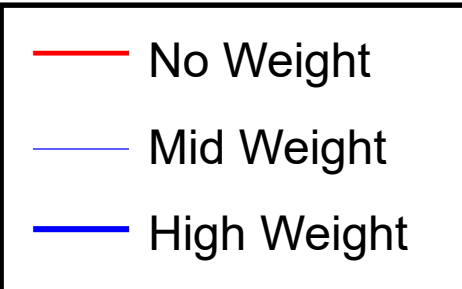


Inertial effects of upper body: Preliminary Results

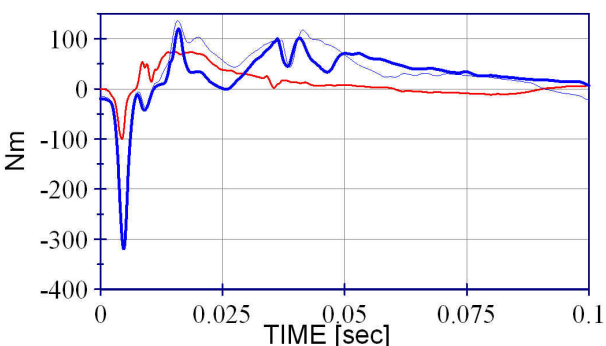
Femur Level Impact:



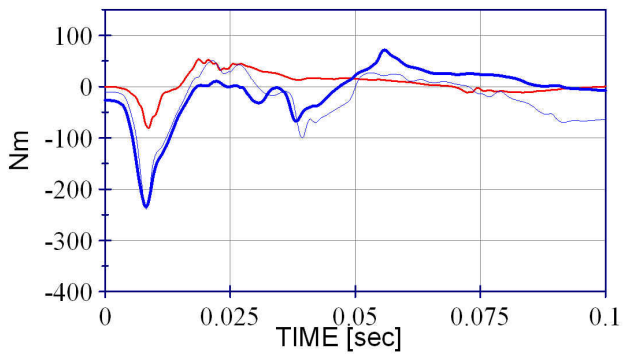
Femur X Moment



Knee Level Impact:



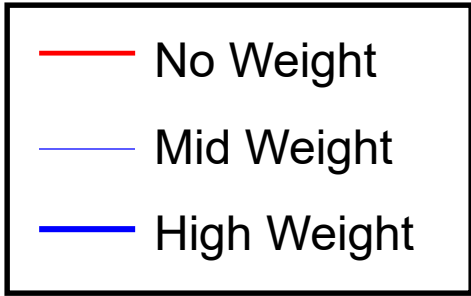
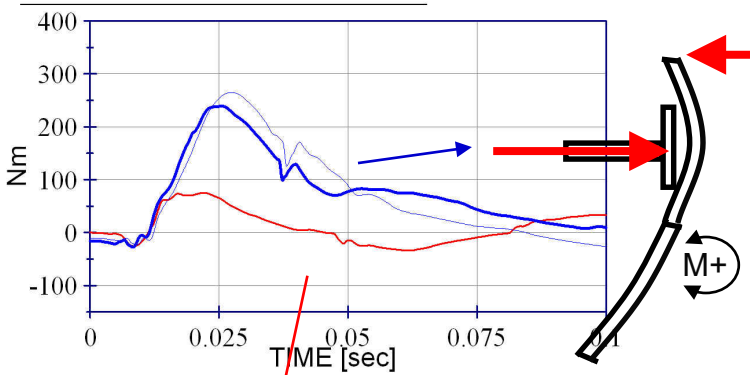
Tibia Level Impact:



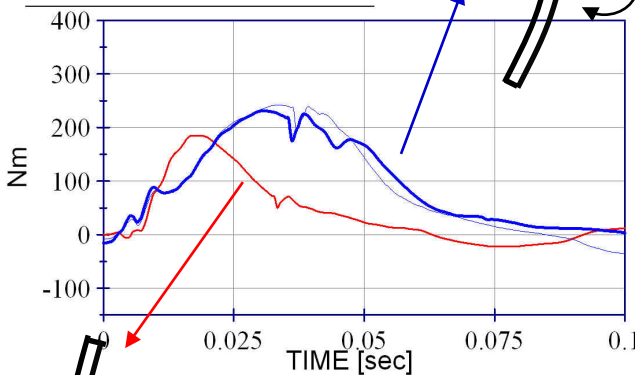
Inertial effects of upper body: Preliminary Results

Upper Tibia Moment

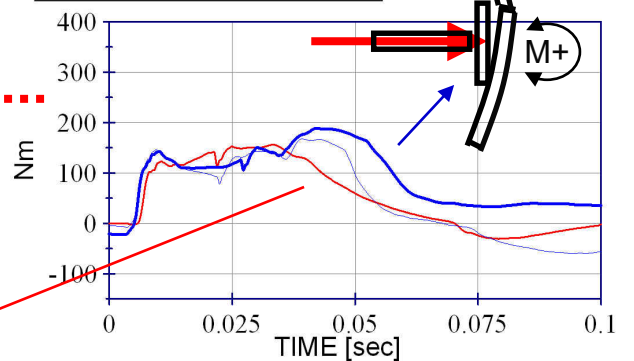
Femur Level Impact:



Knee Level Impact:



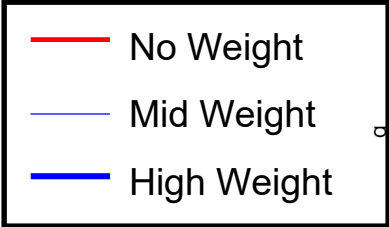
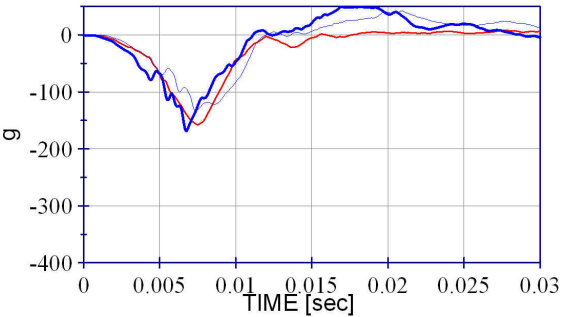
Tibia Level Impact:



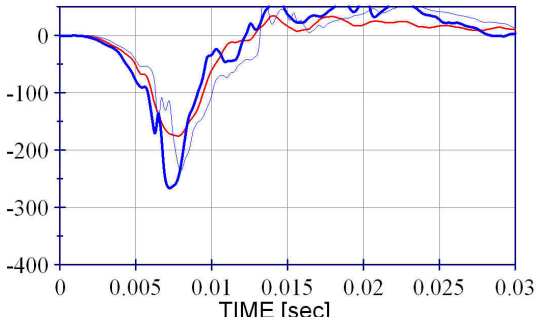
Femur acceleration

Tibia acceleration

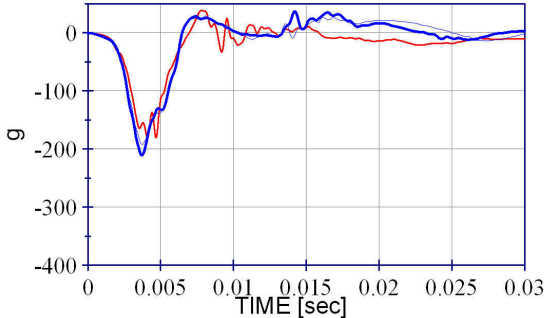
Femur Level Impact:



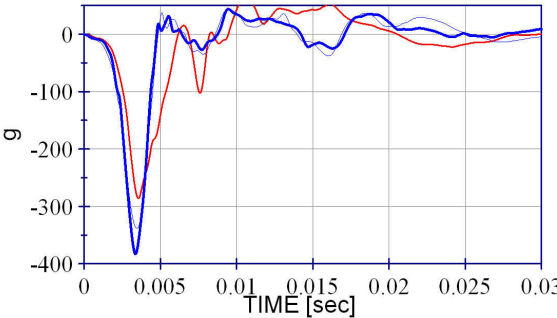
Femur Level Impact:



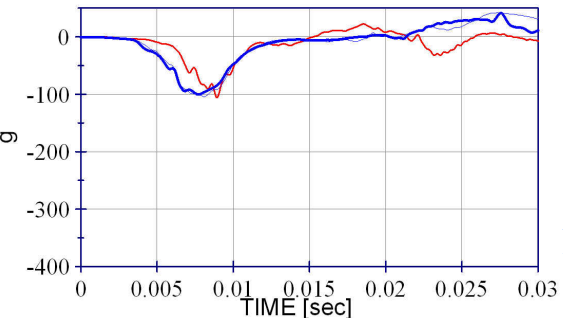
Knee Level Impact:



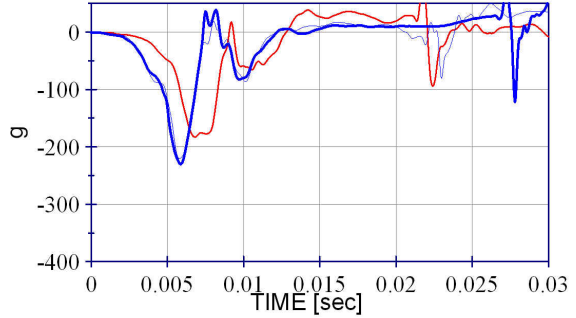
Knee Level Impact:



Tibia Level Impact:



Tibia Level Impact:



Preliminary Observations

- 1) Ground contact effects appear minimal.
- 2) Presence of body mass does have effect on bending moment.
 - Femur moment - all impact heights
 - Tibia moment - high-bumper impacts
- 3) Presence of body mass has less effect on acceleration.

Implications for Test Procedure

- Projectile test has potential to evaluate fracture measures
 - Body weight effects on bending moment:
 - Limitations for unweighted projectile legform
 - Future evaluation of bending moment should:
 - Be limited to impacts in certain height range
- or*
- Simulate the inertia of the upper body

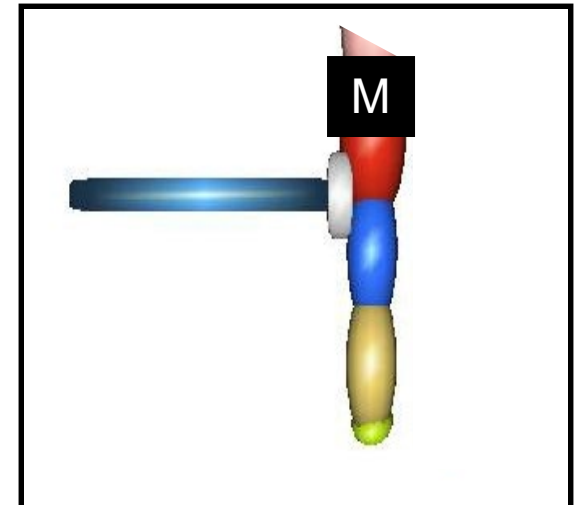
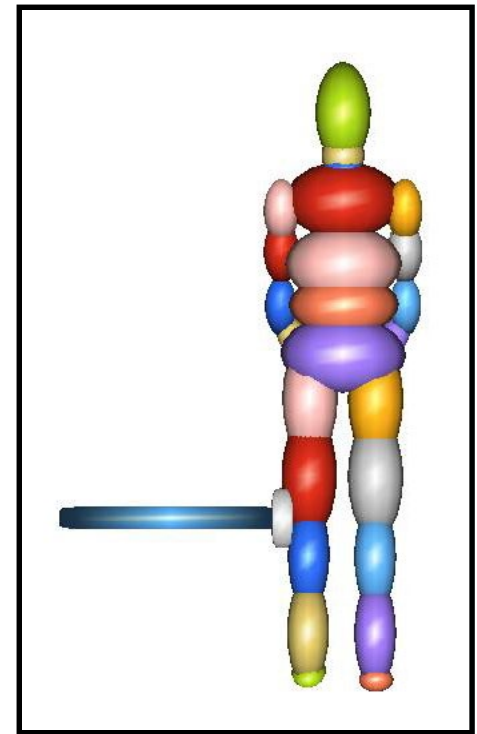
Future work

•Modeling

- Determine added mass required to simulate whole body impact
- Begin with mass recommended for knee injury measures.

•Testing

- Modify legform with mass
- Compare weighted leg with full-body tests



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